Audio Metadata Report

Filename	SampleRate	BitDepth	Channels	Duration
WAV_Body_Armor_Mesh__1.wav	48000	24	2	00:00
WAV_Body_Armor_Mesh__10.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__11.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__12.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__13.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__14.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__15.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__16.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__17.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__18.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__19.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__2.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__20.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__21.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__22.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__23.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__24.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__25.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__26.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__27.wav	48000	24	2	00:00
WAV_Body_Armor_Mesh__28.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__29.wav	48000	24	2	00:03
WAV_Body_Armor_Mesh__3.wav	48000	24	2	00:00
WAV_Body_Armor_Mesh__30.wav	48000	24	2	00:00
WAV_Body_Armor_Mesh__31.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__32.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__33.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__34.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__35.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__36.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__37.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__38.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__39.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__4.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__40.wav	48000	24	2	00:02

Filename	SampleRate	BitDepth	Channels	Duration
WAV_Body_Armor_Mesh__41.wav	48000	24	2	00:00
WAV_Body_Armor_Mesh__42.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__43.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__44.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__45.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__46.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__47.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__48.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__49.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__5.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__50.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__51.wav	48000	24	2	00:02
WAV_Body_Armor_Mesh__52.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__53.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__54.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__55.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__56.wav	48000	24	2	00:00
WAV_Body_Armor_Mesh__57.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__58.wav	48000	24	2	00:00
WAV_Body_Armor_Mesh__59.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__6.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__60.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__61.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__62.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__63.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__64.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__65.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__66.wav	48000	24	2	00:02
WAV_Body_Armor_Mesh__67.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__68.wav	48000	24	2	00:04
WAV_Body_Armor_Mesh__69.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__7.wav	48000	24	2	00:01
WAV_Body_Armor_Mesh__70.wav	48000	24	2	00:00
WAV_Body_Armor_Mesh__8.wav	48000	24	2	00:00
WAV_Body_Armor_Mesh__9.wav	48000	24	2	00:01
WAV_Drops__1.wav	48000	24	2	00:00
WAV_Drops__10.wav	48000	24	2	00:00
WAV_Drops__11.wav	48000	24	2	00:00

Filename	SampleRate	BitDepth	Channels	Duration
WAV_Drops__12.wav	48000	24	2	00:00
WAV_Drops__13.wav	48000	24	2	00:01
WAV_Drops__14.wav	48000	24	2	00:00
WAV_Drops__15.wav	48000	24	2	00:00
WAV_Drops__16.wav	48000	24	2	00:00
WAV_Drops__17.wav	48000	24	2	00:00
WAV_Drops__18.wav	48000	24	2	00:00
WAV_Drops__19.wav	48000	24	2	00:00
WAV_Drops__2.wav	48000	24	2	00:01
WAV_Drops__20.wav	48000	24	2	00:00
WAV_Drops__21.wav	48000	24	2	00:01
WAV_Drops__22.wav	48000	24	2	00:00
WAV_Drops__23.wav	48000	24	2	00:00
WAV_Drops__24.wav	48000	24	2	00:00
WAV_Drops__25.wav	48000	24	2	00:00
WAV_Drops__26.wav	48000	24	2	00:00
WAV_Drops__27.wav	48000	24	2	00:00
WAV_Drops__28.wav	48000	24	2	00:00
WAV_Drops__29.wav	48000	24	2	00:00
WAV_Drops__3.wav	48000	24	2	00:01
WAV_Drops__30.wav	48000	24	2	00:00
WAV_Drops__31.wav	48000	24	2	00:00
WAV_Drops__32.wav	48000	24	2	00:00
WAV_Drops__33.wav	48000	24	2	00:01
WAV_Drops__34.wav	48000	24	2	00:00
WAV_Drops__35.wav	48000	24	2	00:00
WAV_Drops__36.wav	48000	24	2	00:00
WAV_Drops__37.wav	48000	24	2	00:00
WAV_Drops__38.wav	48000	24	2	00:00
WAV_Drops__39.wav	48000	24	2	00:01
WAV_Drops__4.wav	48000	24	2	00:00
WAV_Drops__40.wav	48000	24	2	00:00
WAV_Drops__41.wav	48000	24	2	00:00
WAV_Drops__42.wav	48000	24	2	00:00
WAV_Drops__43.wav	48000	24	2	00:01
WAV_Drops__44.wav	48000	24	2	00:00
WAV_Drops__45.wav	48000	24	2	00:00
WAV_Drops__46.wav	48000	24	2	00:00

Filename	SampleRate	BitDepth	Channels	Duration
WAV_Drops__47.wav	48000	24	2	00:00
WAV_Drops__48.wav	48000	24	2	00:00
WAV_Drops__49.wav	48000	24	2	00:00
WAV_Drops__5.wav	48000	24	2	00:01
WAV_Drops__50.wav	48000	24	2	00:00
WAV_Drops__51.wav	48000	24	2	00:00
WAV_Drops__52.wav	48000	24	2	00:01
WAV_Drops__53.wav	48000	24	2	00:00
WAV_Drops__54.wav	48000	24	2	00:00
WAV_Drops__55.wav	48000	24	2	00:00
WAV_Drops__56.wav	48000	24	2	00:01
WAV_Drops__57.wav	48000	24	2	00:01
WAV_Drops__58.wav	48000	24	2	00:00
WAV_Drops__59.wav	48000	24	2	00:00
WAV_Drops__6.wav	48000	24	2	00:01
WAV_Drops__60.wav	48000	24	2	00:00
WAV_Drops__61.wav	48000	24	2	00:01
WAV_Drops__7.wav	48000	24	2	00:01
WAV_Drops__8.wav	48000	24	2	00:00
WAV_Drops__9.wav	48000	24	2	00:01
WAV_Fabrics__1.wav	48000	24	2	00:00
WAV_Fabrics__10.wav	48000	24	2	00:01
WAV_Fabrics__11.wav	48000	24	2	00:01
WAV_Fabrics__12.wav	48000	24	2	00:02
WAV_Fabrics__13.wav	48000	24	2	00:03
WAV_Fabrics__14.wav	48000	24	2	00:02
WAV_Fabrics__15.wav	48000	24	2	00:00
WAV_Fabrics__16.wav	48000	24	2	00:00
WAV_Fabrics__17.wav	48000	24	2	00:01
WAV_Fabrics__18.wav	48000	24	2	00:00
WAV_Fabrics__19.wav	48000	24	2	00:01
WAV_Fabrics__2.wav	48000	24	2	00:01
WAV_Fabrics__20.wav	48000	24	2	00:01
WAV_Fabrics__21.wav	48000	24	2	00:00
WAV_Fabrics__22.wav	48000	24	2	00:00
WAV_Fabrics__23.wav	48000	24	2	00:00
WAV_Fabrics__24.wav	48000	24	2	00:01
WAV_Fabrics__25.wav	48000	24	2	00:01

Filename	SampleRate	BitDepth	Channels	Duration
WAV_Fabrics__26.wav	48000	24	2	00:03
WAV_Fabrics__27.wav	48000	24	2	00:01
WAV_Fabrics__28.wav	48000	24	2	00:01
WAV_Fabrics__29.wav	48000	24	2	00:01
WAV_Fabrics__3.wav	48000	24	2	00:01
WAV_Fabrics__30.wav	48000	24	2	00:01
WAV_Fabrics__31.wav	48000	24	2	00:02
WAV_Fabrics__32.wav	48000	24	2	00:01
WAV_Fabrics__33.wav	48000	24	2	00:01
WAV_Fabrics__34.wav	48000	24	2	00:00
WAV_Fabrics__35.wav	48000	24	2	00:00
WAV_Fabrics__36.wav	48000	24	2	00:01
WAV_Fabrics__37.wav	48000	24	2	00:01
WAV_Fabrics__38.wav	48000	24	2	00:01
WAV_Fabrics__39.wav	48000	24	2	00:00
WAV_Fabrics__4.wav	48000	24	2	00:00
WAV_Fabrics__40.wav	48000	24	2	00:01
WAV_Fabrics__41.wav	48000	24	2	00:01
WAV_Fabrics__42.wav	48000	24	2	00:01
WAV_Fabrics__43.wav	48000	24	2	00:01
WAV_Fabrics__44.wav	48000	24	2	00:02
WAV_Fabrics__45.wav	48000	24	2	00:00
WAV_Fabrics__46.wav	48000	24	2	00:00
WAV_Fabrics__47.wav	48000	24	2	00:01
WAV_Fabrics__48.wav	48000	24	2	00:02
WAV_Fabrics__49.wav	48000	24	2	00:01
WAV_Fabrics__5.wav	48000	24	2	00:01
WAV_Fabrics__50.wav	48000	24	2	00:01
WAV_Fabrics__51.wav	48000	24	2	00:01
WAV_Fabrics__52.wav	48000	24	2	00:01
WAV_Fabrics__53.wav	48000	24	2	00:01
WAV_Fabrics__54.wav	48000	24	2	00:01
WAV_Fabrics__55.wav	48000	24	2	00:01
WAV_Fabrics__56.wav	48000	24	2	00:00
WAV_Fabrics__57.wav	48000	24	2	00:01
WAV_Fabrics__6.wav	48000	24	2	00:01
WAV_Fabrics__7.wav	48000	24	2	00:00
WAV_Fabrics__8.wav	48000	24	2	00:00

Filename	SampleRate	BitDepth	Channels	Duration
WAV_Fabrics__9.wav	48000	24	2	00:01
WAV_Zips__1.wav	48000	24	2	00:00
WAV_Zips__2.wav	48000	24	2	00:00
WAV_Zips__3.wav	48000	24	2	00:00
WAV_Zips__4.wav	48000	24	2	00:00
WAV_Zips__5.wav	48000	24	2	00:00
WAV_Zips__6.wav	48000	24	2	00:00
WAV_Zips__7.wav	48000	24	2	00:00
WAV_Zips__8.wav	48000	24	2	00:00