

Audio Metadata Report

Filename	SampleRate	BitDepth	Channels	Duration
UIMisc_ UI RPG SFX 100_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 101_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 102_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 103_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 104_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 105_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 106_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 107_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 108_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 109_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 10_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 110_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 111_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 112_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 113_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 114_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 115_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 116_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 117_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 118_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 119_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 11_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 120_raw_Ambience.wav	44100	16	2	00:04
UIMisc_ UI RPG SFX 121_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 122_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 123_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 124_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 125_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 126_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 127_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 128_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 129_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 12_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 131_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 132_raw_Ambience.wav	44100	16	2	00:01

Filename	SampleRate	BitDepth	Channels	Duration
UIMisc_ UI RPG SFX 133_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 134_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 135_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 136_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 137_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 138_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 139_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 13_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 140_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 141_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 142_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 143_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 144_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 145_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 146_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 147_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 148_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 149_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 14_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 150_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 151_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 152_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 153_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 154_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 155_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 156_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 157_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 158_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 159_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 15_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 160_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 161_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 162_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 163_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 164_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 165_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 166_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 167_raw_Ambience.wav	44100	16	2	00:01

Filename	SampleRate	BitDepth	Channels	Duration
UIMisc_ UI RPG SFX 168_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 169_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 16_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 170_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 171_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 172_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 173_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 174_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 175_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 176_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 177_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 178_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 179_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 17_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 180_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 181_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 182_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 183_raw_Ambience.wav	44100	16	2	00:04
UIMisc_ UI RPG SFX 184_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 185_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 186_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 187_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 188_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 189_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 18_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 190_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 191_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 192_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 193_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 194_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 195_raw_Ambience.wav	44100	16	2	00:04
UIMisc_ UI RPG SFX 196_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 197_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 198_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 199_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 19_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 1_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 200_raw_Ambience.wav	44100	16	2	00:02

Filename	SampleRate	BitDepth	Channels	Duration
UIMisc_ UI RPG SFX 201_raw_Ambience.wav	44100	16	2	00:03
UIMisc_ UI RPG SFX 20_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 21_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 22_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 23_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 24_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 25_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 26_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 27_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 28_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 29_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 2_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 30_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 31_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 32_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 33_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 34_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 35_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 36_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 37_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 38_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 39_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 3_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 40_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 41_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 42_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 43_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 44_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 45_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 46_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 47_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 48_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 49_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 4_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 50_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 51_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 52_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 53_raw_Ambience.wav	44100	16	2	00:01

Filename	SampleRate	BitDepth	Channels	Duration
UIMisc_ UI RPG SFX 54_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 55_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 56_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 57_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 58_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 59_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 5_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 60_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 61_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 62_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 63_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 64_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 65_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 66_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 67_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 68_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 69_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 6_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 70_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 71_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 72_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 73_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 74_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 75_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 76_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 77_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 78_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 79_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 7_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 80_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 81_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 82_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 83_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 84_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 85_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 86_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 87_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 88_raw_Ambience.wav	44100	16	2	00:00

Filename	SampleRate	BitDepth	Channels	Duration
UIMisc_ UI RPG SFX 89_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 8_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 90_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 91_raw_Ambience.wav	44100	16	2	00:02
UIMisc_ UI RPG SFX 92_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 93_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 94_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 95_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 96_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 97_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 98_raw_Ambience.wav	44100	16	2	00:01
UIMisc_ UI RPG SFX 99_raw_Ambience.wav	44100	16	2	00:00
UIMisc_ UI RPG SFX 9_raw_Ambience.wav	44100	16	2	00:01