# Audio Metadata Report

| Filename | SampleRate | BitDepth | Channels | Duration |
|---|---|---|---|---|
| WEAPMisc_Gun Foley 100_raw_Ambience.wav | 96000 | 24 | 2 | 00:02 |
| WEAPMisc_Gun Foley 101_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 102_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 103_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 104_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 105_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 106_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 107_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 108_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 109_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 10_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 110_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 111_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 112_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 11_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 12_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 13_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 14_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 15_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 16_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 17_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 18_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 19_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 1_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 20_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 21_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 22_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 23_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 24_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 25_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 26_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 27_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 28_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 29_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 2_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |

| Filename | SampleRate | BitDepth | Channels | Duration |
|---|---|---|---|---|
| WEAPMisc_Gun Foley 30_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 31_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 32_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 33_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 34_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 35_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 36_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 37_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 38_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 39_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 3_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 40_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 41_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 42_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 43_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 44_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 45_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 46_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 47_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 48_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 49_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 4_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 50_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 51_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 52_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 53_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 54_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 55_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 56_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 57_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 58_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 59_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 5_raw_Ambience.wav | 96000 | 24 | 2 | 00:02 |
| WEAPMisc_Gun Foley 60_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 61_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 62_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 63_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 64_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |

| Filename | SampleRate | BitDepth | Channels | Duration |
|---|---|---|---|---|
| WEAPMisc_Gun Foley 65_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 66_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 67_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 68_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 69_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 6_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 70_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 71_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 72_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 73_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 74_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 75_raw_Ambience.wav | 96000 | 24 | 2 | 00:02 |
| WEAPMisc_Gun Foley 76_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 77_raw_Ambience.wav | 96000 | 24 | 2 | 00:02 |
| WEAPMisc_Gun Foley 78_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 79_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 7_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 80_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 81_raw_Ambience.wav | 96000 | 24 | 2 | 00:02 |
| WEAPMisc_Gun Foley 82_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 83_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 84_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 85_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 86_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 87_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 88_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 89_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 8_raw_Ambience.wav | 96000 | 24 | 2 | 00:00 |
| WEAPMisc_Gun Foley 90_raw_Ambience.wav | 96000 | 24 | 2 | 00:02 |
| WEAPMisc_Gun Foley 91_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 92_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 93_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 94_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 95_raw_Ambience.wav | 96000 | 24 | 2 | 00:02 |
| WEAPMisc_Gun Foley 96_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 97_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 98_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |
| WEAPMisc_Gun Foley 99_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |

| Filename | SampleRate | BitDepth | Channels | Duration |
|---|---|---|---|---|
| WEAPMisc_Gun Foley 9_raw_Ambience.wav | 96000 | 24 | 2 | 00:01 |